Package: mini007 (via r-universe)

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Type Package

Title Lightweight Framework for Orchestrating Multi-Agent Large Language Models

Version 0.5.0

Description Provides tools for creating agents with persistent state using R6 classes <https://cran.r-project.org/package=R6> and the 'ellmer' package <https://cran.r-project.org/package=ellmer>. Tracks prompts, messages, and agent metadata for reproducible, multi-turn large language model sessions.

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BugReports https://github.com/feddelegrand7/mini007/issues

Imports checkmate (>= 2.3.1), cli (>= 3.6.5), DiagrammeR (>= 1.0.11), ellmer (>= 0.4.0), glue (>= 1.8.0), R6 (>= 2.6.1), rlang (>= 1.1.6), uuid (>= 1.2.0)

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Contents

`Agent` *Agent: A General-Purpose LLM Agent*

Description

The ‘Agent‘ class defines a modular LLM-based agent capable of responding to prompts using a defined role/instruction. It wraps an OpenAI-compatible chat model via the [‘ellmer‘](https://github.com/llrs/ellmer) package.

Each agent maintains its own message history and unique identity.

Public fields

`name` The agent's name.

`instruction` The agent's role/system prompt.

`llm_object` The underlying ‘ellmer::chat_openai‘ object.

`agent_id` A UUID uniquely identifying the agent.

`model_provider` The name of the entity providing the model (eg. OpenAI)

`model_name` The name of the model to be used (eg. gpt-4.1-mini)

`broadcast_history` A list of all past broadcast interactions.

`budget` A budget in $ that the agent should not exceed.

`budget_policy` A list controlling budget behavior: on_exceed and warn_at.

`budget_warned` Internal flag indicating whether warn_at notice was emitted.

`cost` The current cost of the agent

`tools` A list of registered tools available to the agent

Active bindings

`messages` Public active binding for the conversation history. Assignment is validated automatically.

Methods

Public methods:

- `Agent$new()`
- `Agent$invoke()`
- `Agent$generate_execute_r_code()`
- `Agent$set_budget()`
- `Agent$set_budget_policy()`
- `Agent$keep_last_n_messages()`
- `Agent$add_message()`
- `Agent$share_context_with()`

- Agent$clear_and_summarise_messages()
- Agent$update_instruction()
- Agent$get_usage_stats()
- Agent$reset_conversation_history()
- Agent$export_messages_history()
- Agent$load_messages_history()
- Agent$validate_response()
- Agent$register_tools()
- Agent$list_tools()
- Agent$remove_tools()
- Agent$clear_tools()
- Agent$generate_and_register_tool()
- Agent$clone_agent()
- Agent$clone()

Method `new()`**:** Initializes a new Agent with a specific role/instruction.

Usage:

```
Agent$new(name, instruction, llm_object, budget = NA)
```

Arguments:

`name` A short identifier for the agent (e.g. '"translator"').

`instruction` The system prompt that defines the agent's role.

`llm_object` The LLM object generate by ellmer (eg. output of ellmer::chat_openai)

`budget` Numerical value denoting the amount to set for the budget in US$ to a specific agent, if the budget is reached, an error will be thrown.

Examples:

```
# An API KEY is required in order to invoke the Agent
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

polar_bear_researcher <- Agent$new(
  name = "POLAR BEAR RESEARCHER",
  instruction = paste0(
  "You are an expert in polar bears, ",
 "you task is to collect information about polar bears. Answer in 1 sentence max."
  ),
  llm_object = openai_4_1_mini
)
```

Method `invoke()`**:** Sends a user prompt to the agent and returns the assistant's response.

Usage:

```
Agent$invoke(prompt)
```

Arguments:

`prompt` A character string prompt for the agent to respond to.

Returns: The LLM-generated response as a character string.

Examples:

```
\dontrun{
# An API KEY is required in order to invoke the Agent
openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
)
agent <- Agent$new(
 name = "translator",
 instruction = "You are an Algerian citizen",
 llm_object = openai_4_1_mini
)
agent$invoke("Continue this sentence: 1 2 3 viva")
}
```

Method `generate_execute_r_code()`**:** Generate R code from natural language descriptions and optionally validate/execute it

Usage:

```
Agent$generate_execute_r_code(
  code_description,
  validate = FALSE,
  execute = FALSE,
  interactive = TRUE,
  env = globalenv()
)
```

Arguments:

`code_description` Character string describing the R code to generate

`validate` Logical indicating whether to validate the generated code syntax

`execute` Logical indicating whether to execute the generated code (use with caution)

`interactive` Logical; if TRUE, ask for user confirmation before executing generated code

`env` Environment in which to execute the code if execute = TRUE. Default to `globalenv`

Returns: A list containing the generated code and validation/execution results

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
```

```
r_assistant <- Agent$new(
  name = "R Code Assistant",
  instruction = paste("You are an expert R programmer",
  llm_object = openai_4_1_mini
)
# Generate code for data manipulation
result <- r_assistant$generate_execute_r_code(
  code_description = "Calculate the summary of the mtcars dataframe",
  validate = TRUE,
  execute = TRUE,
  interactive = TRUE
)
print(result)
}
```

Method `set_budget()`**:** Set a budget to a specific agent, if the budget is reached, an error will be thrown

Usage:

```
Agent$set_budget(amount_in_usd)
```

Arguments:

`amount_in_usd` Numerical value denoting the amount to set for the budget,

Examples:

```
\dontrun{
# An API KEY is required in order to invoke the Agent
openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
)
agent <- Agent$new(
 name = "translator",
 instruction = "You are an Algerian citizen",
 llm_object = openai_4_1_mini
)
agent$set_budget(amount_in_usd = 10.5) # this is equivalent to 10.5$
}
```

Method `set_budget_policy()`**:** Configure how the agent behaves as it approaches or exceeds its budget. Use ‘warn_at‘ (0-1) to emit a one-time warning when spending reaches the specified fraction of the budget. When the budget is exceeded, ‘on_exceed‘ controls behavior: abort, warn and proceed, or ask interactively.

Usage:

```
Agent$set_budget_policy(on_exceed = "abort", warn_at = 0.8)
```

Arguments:

`on_exceed` One of "abort", "warn", or "ask".

`warn_at` Numeric in (0,1); fraction of budget to warn at. Default 0.8.

Examples:

```
\dontrun{
agent$set_budget(5)
agent$set_budget_policy(on_exceed = "ask", warn_at = 0.9)
}
```

Method `keep_last_n_messages()`**:** Keep only the most recent ‘n‘ messages, discarding older ones while keeping the system prompt.

Usage:

```
Agent$keep_last_n_messages(n = 2)
```

Arguments:

`n` Number of most recent messages to keep.

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "capital finder",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$invoke("What is the capital of Algeria")
agent$invoke("What is the capital of Germany")
agent$invoke("What is the capital of Italy")
agent$keep_last_n_messages(n = 2)
}
```

Method `add_message()`**:** Add a pre-formatted message to the conversation history

Usage:

```
Agent$add_message(role, content)
```

Arguments:

`role` The role of the message ("user", "assistant", or "system")

`content` The content of the message

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "AI assistant",
```

```
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$add_message("user", "Hello, how are you?")
agent$add_message("assistant", "I'm doing well, thank you!")
}
```

Method `share_context_with()`**:** Share the most recent conversation messages with another agent.

The last `n` non-system messages from `self` are appended to the history of an other `agent`. This is useful when one agent needs to handoff context or continue a thread in a separate agent.

Usage:

```
Agent$share_context_with(agent, n = 5)
```

Arguments:

`agent` An object of class `Agent` that will receive the messages.

`n` Number of recent messages to transfer (excluding the system prompt). Defaults to `5`.

Examples:

```
\dontrun{
llm_object <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
a1 <- Agent$new("a1", "instr", llm_object)
a2 <- Agent$new("a2", "instr", llm_object)
a1$invoke("Hello")
a1$invoke("How are you?")
a1$share_context_with(a2, n = 2)
a2$messages
}
```

Method `clear_and_summarise_messages()`**:** Summarises the agent's conversation history into a concise form and appends it to the system prompt. Unlike 'update_instruction()', this method does not override the existing instruction but augments it with a summary for future context.

After creating the summary, the method clears the conversation history and retains only the updated system prompt. This ensures that subsequent interactions start fresh but with the summary preserved as context.

Usage:

```
Agent$clear_and_summarise_messages()
```

Examples:

```
\dontrun{
  # Requires an OpenAI-compatible LLM from `ellmer`
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
```

```
  )

  agent <- Agent$new(
    name = "summariser",
    instruction = "You are a summarising assistant",
    llm_object = openai_4_1_mini
  )

  agent$invoke("The quick brown fox jumps over the lazy dog.")
  agent$invoke("This is another example sentence.")

  # Summarises and resets history
  agent$summarise_messages()

  # Now only the system prompt (with summary) remains
  agent$messages
}
```

Method `update_instruction()`**:** Update the system prompt/instruction

Usage:

```
Agent$update_instruction(new_instruction)
```

Arguments:

`new_instruction` New instruction to use. Not that the new instruction will override the old one

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$update_instruction("You are a concise assistant.")
}
```

Method `get_usage_stats()`**:** Get the current token count and estimated cost of the conversation

Usage:

```
Agent$get_usage_stats()
```

Returns: A list with token counts and cost information

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$set_budget(1)
agent$invoke("What is the capital of Algeria?")
stats <- agent$get_usage_stats()
stats
}
```

Method `reset_conversation_history()`**:** Reset the agent's conversation history while keeping the system instruction

Usage:

```
Agent$reset_conversation_history()
```

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "AI assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$invoke("Hello, how are you?")
agent$invoke("Tell me about machine learning")
agent$reset_conversation_history()  # Clears all messages except system prompt
}
```

Method `export_messages_history()`**:** Saves the agent's current conversation history as a JSON file on disk.

Usage:

```
Agent$export_messages_history(
  file_path = paste0(getwd(), "/", paste0(self$name, "_messages.json"))
)
```

Arguments:

`file_path` Character string specifying the file path where the JSON file should be saved. Defaults to a file named ‘"<agent_name>_messages.json"‘ in the current working directory.

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "capital_finder",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$invoke("What is the capital of Algeria")
agent$invoke("What is the capital of Italy")
agent$export_messages_history()
}
```

Method `load_messages_history()`**:** Load an agent's conversation history as a JSON file from disk.

Usage:

```
Agent$load_messages_history(
  file_path = paste0(getwd(), "/", paste0(self$name, "_messages.json"))
)
```

Arguments:

`file_path` Character string specifying the file path where the JSON file is stored. Defaults to a file named ‘"<agent_name>_messages.json"‘ in the current working directory.

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "capital_finder",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
# use the export_messages_history to save the interaction first
agent$load_messages_history("path/to/messages.json")
agent$messages
agent$llm_object
}
```

Method `validate_response()`**:** Validates an agent's response against custom criteria using

LLM-based validation. This method uses the agent's LLM to evaluate whether a response meets specified validation criteria (e.g., accuracy, completeness, tone, format).

Usage:

```
Agent$validate_response(
  prompt,
  response,
  validation_criteria,
  validation_score = 0.8
)
```

Arguments:

`prompt` The prompt used to generate the response.

`response` The response text to validate.

`validation_criteria` The criteria for validation. (e.g., "The response should be accurate and complete", "The response must be under 100 words").

`validation_score` A numeric from 0 to 1 denoting the score to consider for the evaluation. During the evaluation, the agent will provide a score from 0 to 1, a provided score greater or equal to the 'validation_score' will result in a 'valid' response. Defaults to 0.8.

Returns: list object

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "fact_checker",
  instruction = "You are a factual assistant.",
  llm_object = openai_4_1_mini
)
prompt <- "What is the capital of Algeria?"
response <- agent$invoke(prompt)
validation <- agent$validate_response(
  response = response,
  prompt = prompt,
  validation_criteria = "The response must be accurate and mention Algiers",
  validation_score = 0.8
)
print(validation)
}
```

Method `register_tools()`**:** Register one or more tools with the agent

Usage:

```
Agent$register_tools(tools)
```

Arguments:

`tools` A list of ellmer tool objects or a single tool object

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "file_assistant",
  instruction = "You are a file management assistant.",
  llm_object = openai_4_1_mini
)
# Register predefined tools
agent$register_tools(list(change_directory_tool(), list_files_tool()))
}
```

Method `list_tools()`**:** List all registered tools

Usage:

```
Agent$list_tools()
```

Returns: Character vector of tool names

Examples:

```
\dontrun{
agent$list_tools()
}
```

Method `remove_tools()`**:** Remove tools from the agent

Usage:

```
Agent$remove_tools(tool_names)
```

Arguments:

`tool_names` Character vector of tool names to remove

Examples:

```
\dontrun{
agent$remove_tools(c("change_directory", "list_files"))
}
```

Method `clear_tools()`**:** Clear all registered tools

Usage:

```
Agent$clear_tools()
```

Examples:

```
\dontrun{
agent$clear_tools()
}
```

Method `generate_and_register_tool()`**:** Generate and register a tool from a natural language description. This method uses the agent's LLM to create both the R function and the ellmer tool definition based on your description, then automatically registers it.

Usage:

```
Agent$generate_and_register_tool(description)
```

Arguments:

`description` Character string describing what the tool should do

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "file_assistant",
  instruction = "You are a helpful assistant.",
  llm_object = openai_4_1_mini
)
# Generate and register a tool from description
agent$generate_and_register_tool(
  description = "Create a tool that saves text content to a file on disk"
)
# Now the tool is available to use
agent$list_tools()
}
```

Method `clone_agent()`**:** Create a copy of the agent with the same instruction and configuration but a new unique ID. Useful for creating multiple instances of the same agent type.

Usage:

```
Agent$clone_agent(new_name = NULL)
```

Arguments:

`new_name` Optional character string to assign a new name to the cloned agent. If NULL, the cloned agent retains the original name.

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "translator",
  instruction = "You are a translator.",
  llm_object = openai_4_1_mini
```

```
)
# Clone with same name
agent_copy <- agent$clone_agent()
}
```

Method `clone()`**:** The objects of this class are cloneable with this method.

Usage:

```
Agent$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

See Also

[load_messages_history()] for reloading a saved message history.

[export_messages_history()] for exporting the messages object to json.

Examples

```
## ------------------------------------------------
## Method `Agent$new`
## ------------------------------------------------

  # An API KEY is required in order to invoke the Agent
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )

  polar_bear_researcher <- Agent$new(
    name = "POLAR BEAR RESEARCHER",
    instruction = paste0(
    "You are an expert in polar bears, ",
    "you task is to collect information about polar bears. Answer in 1 sentence max."
    ),
    llm_object = openai_4_1_mini
  )


## ------------------------------------------------
## Method `Agent$invoke`
## ------------------------------------------------

## Not run:
# An API KEY is required in order to invoke the Agent
openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
)
agent <- Agent$new(
```

```
 name = "translator",
 instruction = "You are an Algerian citizen",
 llm_object = openai_4_1_mini
)
agent$invoke("Continue this sentence: 1 2 3 viva")

## End(Not run)

## ------------------------------------------------
## Method `Agent$generate_execute_r_code`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
r_assistant <- Agent$new(
  name = "R Code Assistant",
  instruction = paste("You are an expert R programmer",
  llm_object = openai_4_1_mini
)
# Generate code for data manipulation
result <- r_assistant$generate_execute_r_code(
  code_description = "Calculate the summary of the mtcars dataframe",
  validate = TRUE,
  execute = TRUE,
  interactive = TRUE
)
print(result)

## End(Not run)

## ------------------------------------------------
## Method `Agent$set_budget`
## ------------------------------------------------

## Not run:
# An API KEY is required in order to invoke the Agent
openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
)
agent <- Agent$new(
 name = "translator",
 instruction = "You are an Algerian citizen",
 llm_object = openai_4_1_mini
)
agent$set_budget(amount_in_usd = 10.5) # this is equivalent to 10.5$

## End(Not run)
```

```
## ------------------------------------------------
## Method `Agent$set_budget_policy`
## ------------------------------------------------

## Not run:
agent$set_budget(5)
agent$set_budget_policy(on_exceed = "ask", warn_at = 0.9)

## End(Not run)

## ------------------------------------------------
## Method `Agent$keep_last_n_messages`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "capital finder",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$invoke("What is the capital of Algeria")
agent$invoke("What is the capital of Germany")
agent$invoke("What is the capital of Italy")
agent$keep_last_n_messages(n = 2)

## End(Not run)

## ------------------------------------------------
## Method `Agent$add_message`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "AI assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$add_message("user", "Hello, how are you?")
agent$add_message("assistant", "I'm doing well, thank you!")

## End(Not run)
```

```
## ------------------------------------------------
## Method `Agent$share_context_with`
## ------------------------------------------------

## Not run:
llm_object <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
a1 <- Agent$new("a1", "instr", llm_object)
a2 <- Agent$new("a2", "instr", llm_object)
a1$invoke("Hello")
a1$invoke("How are you?")
a1$share_context_with(a2, n = 2)
a2$messages

## End(Not run)

## ------------------------------------------------
## Method `Agent$clear_and_summarise_messages`
## ------------------------------------------------

## Not run:
  # Requires an OpenAI-compatible LLM from `ellmer`
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )

  agent <- Agent$new(
    name = "summariser",
    instruction = "You are a summarising assistant",
    llm_object = openai_4_1_mini
  )

  agent$invoke("The quick brown fox jumps over the lazy dog.")
  agent$invoke("This is another example sentence.")

  # Summarises and resets history
  agent$summarise_messages()

  # Now only the system prompt (with summary) remains
  agent$messages

## End(Not run)


## ------------------------------------------------
## Method `Agent$update_instruction`
## ------------------------------------------------
```

```
## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$update_instruction("You are a concise assistant.")

## End(Not run)

## ------------------------------------------------
## Method `Agent$get_usage_stats`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$set_budget(1)
agent$invoke("What is the capital of Algeria?")
stats <- agent$get_usage_stats()
stats

## End(Not run)

## ------------------------------------------------
## Method `Agent$reset_conversation_history`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "AI assistant",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$invoke("Hello, how are you?")
```

```
agent$invoke("Tell me about machine learning")
agent$reset_conversation_history()  # Clears all messages except system prompt

## End(Not run)

## ------------------------------------------------
## Method `Agent$export_messages_history`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "capital_finder",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
agent$invoke("What is the capital of Algeria")
agent$invoke("What is the capital of Italy")
agent$export_messages_history()

## End(Not run)


## ------------------------------------------------
## Method `Agent$load_messages_history`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "capital_finder",
  instruction = "You are an assistant.",
  llm_object = openai_4_1_mini
)
# use the export_messages_history to save the interaction first
agent$load_messages_history("path/to/messages.json")
agent$messages
agent$llm_object

## End(Not run)


## ------------------------------------------------
## Method `Agent$validate_response`
## ------------------------------------------------
```

```
## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "fact_checker",
  instruction = "You are a factual assistant.",
  llm_object = openai_4_1_mini
)
prompt <- "What is the capital of Algeria?"
response <- agent$invoke(prompt)
validation <- agent$validate_response(
  response = response,
  prompt = prompt,
  validation_criteria = "The response must be accurate and mention Algiers",
  validation_score = 0.8
)
print(validation)

## End(Not run)

## ------------------------------------------------
## Method `Agent$register_tools`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "file_assistant",
  instruction = "You are a file management assistant.",
  llm_object = openai_4_1_mini
)
# Register predefined tools
agent$register_tools(list(change_directory_tool(), list_files_tool()))

## End(Not run)

## ------------------------------------------------
## Method `Agent$list_tools`
## ------------------------------------------------

## Not run:
agent$list_tools()

## End(Not run)
```

```
## ------------------------------------------------
## Method `Agent$remove_tools`
## ------------------------------------------------

## Not run:
agent$remove_tools(c("change_directory", "list_files"))

## End(Not run)

## ------------------------------------------------
## Method `Agent$clear_tools`
## ------------------------------------------------

## Not run:
agent$clear_tools()

## End(Not run)

## ------------------------------------------------
## Method `Agent$generate_and_register_tool`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
  name = "file_assistant",
  instruction = "You are a helpful assistant.",
  llm_object = openai_4_1_mini
)
# Generate and register a tool from description
agent$generate_and_register_tool(
  description = "Create a tool that saves text content to a file on disk"
)
# Now the tool is available to use
agent$list_tools()

## End(Not run)

## ------------------------------------------------
## Method `Agent$clone_agent`
## ------------------------------------------------

## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
agent <- Agent$new(
```

```
  name = "translator",
  instruction = "You are a translator.",
  llm_object = openai_4_1_mini
)
# Clone with same name
agent_copy <- agent$clone_agent()

## End(Not run)
```

LeadAgent *LeadAgent: A Multi-Agent Orchestration Coordinator*

Description

'LeadAgent' extends 'Agent' to coordinate a group of specialized agents. It decomposes complex prompts into subtasks using LLMs and assigns each subtask to the most suitable registered agent. The lead agent handles response chaining, where each agent can consider prior results.

Details

This class builds intelligent multi-agent workflows by delegating sub-tasks using 'delegate_prompt()', executing them with 'invoke()', and storing the results in the 'agents_interaction' list.

Super class

`mini007::Agent` -> `LeadAgent`

Public fields

`agents` A named list of registered sub-agents (by UUID).

`agents_interaction` A list of delegated task history with agent IDs, prompts, and responses.

`plan` A list containing the most recently generated task plan.

`hitl_steps` The steps where the workflow should be stopped in order to allow for a human interaction

`prompt_for_plan` The prompt used to generate the plan.

`agents_for_plan` The agents used for the plan

`dialog_history` A list storing the history of agent dialogs

`broadcast_history` A list storing the history of broadcast interactions

Methods

Public methods:

- `LeadAgent$new()`
- `LeadAgent$clear_agents()`
- `LeadAgent$remove_agents()`

- LeadAgent$register_agents()
- LeadAgent$visualize_plan()
- LeadAgent$invoke()
- LeadAgent$generate_plan()
- LeadAgent$broadcast()
- LeadAgent$set_hitl()
- LeadAgent$judge_and_choose_best_response()
- LeadAgent$agents_dialog()
- LeadAgent$clone()

Method `new()`**:** Initializes the LeadAgent with a built-in task-decomposition prompt.

Usage:

```
LeadAgent$new(name, llm_object)
```

Arguments:

`name` A short name for the coordinator (e.g. '"lead"').

`llm_object` The LLM object generate by ellmer (eg. output of ellmer::chat_openai)

Examples:

```
  # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )
```

Method `clear_agents()`**:** Clear out the registered Agents

Usage:

```
LeadAgent$clear_agents()
```

Examples:

```
  # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
   "You are a research assistant. ",
```

```
 "Your job is to answer factual questions with detailed and accurate information. ",
  "Do not answer with more than 2 lines"
  ),
  llm_object = openai_4_1_mini
)

summarizer <- Agent$new(
  name = "summarizer",
  instruction = paste0(
  "You are an agent designed to summarise ",
  "a given text into 3 distinct bullet points."
  ),
  llm_object = openai_4_1_mini
)

translator <- Agent$new(
  name = "translator",
  instruction = "Your role is to translate a text from English to German",
  llm_object = openai_4_1_mini
)
lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(researcher, summarizer, translator))

lead_agent$agents

lead_agent$clear_agents()

lead_agent$agents
```

Method `remove_agents()`**:** Remove registered agents by IDs

Usage:

```
LeadAgent$remove_agents(agent_ids)
```

Arguments:

`agent_ids` The Agent ID to remove from the registered Agents

Examples:

```
  # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
```

```
  name = "researcher",
  instruction = paste0(
  "You are a research assistant. ",
 "Your job is to answer factual questions with detailed and accurate information. ",
  "Do not answer with more than 2 lines"
  ),
  llm_object = openai_4_1_mini
)

summarizer <- Agent$new(
  name = "summarizer",
 instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
  llm_object = openai_4_1_mini
)

translator <- Agent$new(
  name = "translator",
  instruction = "Your role is to translate a text from English to German",
  llm_object = openai_4_1_mini
)


lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(researcher, summarizer, translator))

lead_agent$agents

# deleting the translator agent

id_translator_agent <- translator$agent_id

lead_agent$remove_agents(id_translator_agent)

lead_agent$agents
```

Method `register_agents()`**:** Register one or more agents for delegation.

Usage:

```
LeadAgent$register_agents(agents)
```

Arguments:

`agents` A vector of 'Agent' objects to register.

Examples:

```
  # An API KEY is required in order to invoke the agents
```

```
 openai_4_1_mini <- ellmer::chat(
   name = "openai/gpt-4.1-mini",
   api_key = Sys.getenv("OPENAI_API_KEY"),
   echo = "none"
 )
researcher <- Agent$new(
  name = "researcher",
  instruction = paste0(
  "You are a research assistant. ",
 "Your job is to answer factual questions with detailed and accurate information. ",
  "Do not answer with more than 2 lines"
  ),
  llm_object = openai_4_1_mini
)

summarizer <- Agent$new(
  name = "summarizer",
 instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
  llm_object = openai_4_1_mini
)

translator <- Agent$new(
  name = "translator",
  instruction = "Your role is to translate a text from English to German",
  llm_object = openai_4_1_mini
)

lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(researcher, summarizer, translator))

lead_agent$agents
```

Method `visualize_plan()`**:** Visualizes the orchestration plan Each agent node is shown in sequence (left → right), with tooltips showing the actual prompt delegated to that agent.

Usage:

```
LeadAgent$visualize_plan()
```

Method `invoke()`**:** Executes the full prompt pipeline: decomposition → delegation → invocation.

Usage:

```
LeadAgent$invoke(prompt, force_regenerate_plan = FALSE)
```

Arguments:

`prompt` The complex user instruction to process.

force_regenerate_plan If TRUE, regenerate a plan even if one exists, defaults to FALSE.

Returns: The final response (from the last agent in the sequence).

Examples:

```
\dontrun{
 # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
   "You are a research assistant. ",
   "Your job is to answer factual questions with detailed ",
   "and accurate information. Do not answer with more than 2 lines"
   ),
   llm_object = openai_4_1_mini
 )

 summarizer <- Agent$new(
   name = "summarizer",
  instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
   llm_object = openai_4_1_mini
 )

 translator <- Agent$new(
   name = "translator",
   instruction = "Your role is to translate a text from English to German",
   llm_object = openai_4_1_mini
 )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )

 lead_agent$register_agents(c(researcher, summarizer, translator))

 lead_agent$invoke(
 paste0(
  "Describe the economic situation in Algeria in 3 sentences. ",
  "Answer in German"
  )
 )
}
```

Method `generate_plan()`**:** Generates a task execution plan without executing the subtasks. It

returns a structured list containing the subtask, the selected agent, and metadata.

Usage:

```
LeadAgent$generate_plan(prompt)
```

Arguments:

`prompt` A complex instruction to be broken into subtasks.

Returns: A list of lists containing agent_id, agent_name, model_name, model_provider, and the assigned prompt.

Examples:

```
\dontrun{
 # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
   "You are a research assistant. Your job is to answer factual questions ",
  "with detailed and accurate information. Do not answer with more than 2 lines"
   ),
   llm_object = openai_4_1_mini
 )

 summarizer <- Agent$new(
   name = "summarizer",
  instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
   llm_object = openai_4_1_mini
 )

 translator <- Agent$new(
   name = "translator",
   instruction = "Your role is to translate a text from English to German",
   llm_object = openai_4_1_mini
 )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )

 lead_agent$register_agents(c(researcher, summarizer, translator))

 lead_agent$generate_plan(
 paste0(
  "Describe the economic situation in Algeria in 3 sentences. ",
  "Answer in German"
```

```
  )
 )
}
```

Method `broadcast()`**:** Broadcasts a prompt to all registered agents and collects their responses. This does not affect the main agent orchestration logic or history.

Usage:

```
LeadAgent$broadcast(prompt)
```

Arguments:

`prompt` A user prompt to send to all agents.

Returns: A list of responses from all agents.

Examples:

```
\dontrun{
 # An API KEY is required in order to invoke the agents
openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
openai_4_1 <- ellmer::chat(
  name = "openai/gpt-4.1",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

openai_4_1_agent <- Agent$new(
  name = "openai_4_1_agent",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1
)

openai_4_1_nano <- ellmer::chat(
  name = "openai/gpt-4.1-nano",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

openai_4_1_nano_agent <- Agent$new(
  name = "openai_4_1_nano_agent",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1_nano
  )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )
```

```
lead_agent$register_agents(c(openai_4_1_agent, openai_4_1_nano_agent))
lead_agent$broadcast(
  prompt = paste0(
    "If I were Algerian, which song would I like to sing ",
    "when running under the rain? how about a flower?"
  )
  )
}
```

Method `set_hitl()`**:** Set Human In The Loop (HITL) interaction at determined steps within the workflow

Usage:

```
LeadAgent$set_hitl(steps)
```

Arguments:

`steps` At which steps the Human In The Loop is required?

Returns: A list of responses from all agents.

Examples:

```
\dontrun{
 # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
    "You are a research assistant. ",
   "Your job is to answer factual questions with detailed and accurate information. ",
    "Do not answer with more than 2 lines"
   ),
   llm_object = openai_4_1_mini
 )

 summarizer <- Agent$new(
   name = "summarizer",
   instruction = paste0(
   "You are agent designed to summarise a give text ",
   "into 3 distinct bullet points."
   ),
   llm_object = openai_4_1_mini
 )

 translator <- Agent$new(
   name = "translator",
   instruction = "Your role is to translate a text from English to German",
```

```
  llm_object = openai_4_1_mini
 )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )

 lead_agent$register_agents(c(researcher, summarizer, translator))

 # setting a human in the loop in step 2
 lead_agent$set_hitl(1)

 # The execution will stop at step 2 and a human will be able
 # to either accept the answer, modify it or stop the execution of
 # the workflow

 lead_agent$invoke(
 paste0(
  "Describe the economic situation in Algeria in 3 sentences. ",
  "Answer in German"
  )
 )
}
```

Method `judge_and_choose_best_response()`**:** The Lead Agent send a prompt to its registered agents and choose the best response from the agents' responses

Usage:

```
LeadAgent$judge_and_choose_best_response(prompt)
```

Arguments:

`prompt` The prompt to send to the registered agents

Returns: A list of responses from all agents, including the chosen response

Examples:

```
\dontrun{
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
openai_4_1 <- ellmer::chat(
  name = "openai/gpt-4.1",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

stylist <- Agent$new(
  name = "stylist",
```

```
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1
)

openai_4_1_nano <- ellmer::chat(
  name = "openai/gpt-4.1-nano",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

stylist2 <- Agent$new(
  name = "stylist2",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1_nano
)

lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(stylist, stylist2))

lead_agent$judge_and_choose_best_response("what's the best way to war a kalvin klein shirt?")

}
```

Method `agents_dialog()`**:** Facilitates a collaborative dialog between two agents to refine a response. The agents take turns building on each other's responses until they reach consensus or the maximum iterations are reached. Agents can signal consensus by starting their response with "CONSENSUS:". If max iterations is reached without consensus, the lead agent synthesizes a final response.

Usage:

```
LeadAgent$agents_dialog(prompt, agent_1_id, agent_2_id, max_iterations = 5)
```

Arguments:

`prompt` The initial task or question for the agents to discuss.

`agent_1_id` The ID of the first agent to participate in the dialog.

`agent_2_id` The ID of the second agent to participate in the dialog.

`max_iterations` Maximum number of back-and-forth exchanges (default: 5).

Returns: A list containing the final response, consensus status, and complete dialog history.

Examples:

```
\dontrun{
# An API KEY is required in order to invoke the agents
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
```

```
  echo = "none"
)
openai_4_1_nano <- ellmer::chat(
  name = "openai/gpt-4.1-nano",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

creative_writer <- Agent$new(
  name = "creative_writer",
  instruction = "You are a creative writer. Focus on engaging storytelling.",
  llm_object = openai_4_1_nano
)

editor <- Agent$new(
  name = "editor",
  instruction = "You are an editor. Focus on clarity and conciseness.",
  llm_object = openai_4_1_mini
)

lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(creative_writer, editor))

result <- lead_agent$agents_dialog(
  prompt = "Write a compelling opening sentence for a sci-fi novel.",
  agent_1_id = creative_writer$agent_id,
  agent_2_id = editor$agent_id,
  max_iterations = 3
)

# Access the final response
result$final_response

# View the dialog history
result$dialog_history
}
```

Method `clone()`**:** The objects of this class are cloneable with this method.

Usage:

```
LeadAgent$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

Examples

```
## ------------------------------------------------
## Method `LeadAgent$new`
## ------------------------------------------------


  # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )



## ------------------------------------------------
## Method `LeadAgent$clear_agents`
## ------------------------------------------------

  # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
   "You are a research assistant. ",
   "Your job is to answer factual questions with detailed and accurate information. ",
   "Do not answer with more than 2 lines"
   ),
   llm_object = openai_4_1_mini
 )

 summarizer <- Agent$new(
   name = "summarizer",
   instruction = paste0(
   "You are an agent designed to summarise ",
   "a given text into 3 distinct bullet points."
   ),
   llm_object = openai_4_1_mini
 )

 translator <- Agent$new(
   name = "translator",
   instruction = "Your role is to translate a text from English to German",
```

```
  llm_object = openai_4_1_mini
)
lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(researcher, summarizer, translator))

lead_agent$agents

lead_agent$clear_agents()

lead_agent$agents


## ------------------------------------------------
## Method `LeadAgent$remove_agents`
## ------------------------------------------------

 # An API KEY is required in order to invoke the agents
 openai_4_1_mini <- ellmer::chat(
   name = "openai/gpt-4.1-mini",
   api_key = Sys.getenv("OPENAI_API_KEY"),
   echo = "none"
 )
researcher <- Agent$new(
  name = "researcher",
  instruction = paste0(
  "You are a research assistant. ",
  "Your job is to answer factual questions with detailed and accurate information. ",
  "Do not answer with more than 2 lines"
  ),
  llm_object = openai_4_1_mini
)

summarizer <- Agent$new(
  name = "summarizer",
 instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
  llm_object = openai_4_1_mini
)

translator <- Agent$new(
  name = "translator",
  instruction = "Your role is to translate a text from English to German",
  llm_object = openai_4_1_mini
)


lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)
```

```
lead_agent$register_agents(c(researcher, summarizer, translator))

lead_agent$agents

# deleting the translator agent

id_translator_agent <- translator$agent_id

lead_agent$remove_agents(id_translator_agent)

lead_agent$agents


## ------------------------------------------------
## Method `LeadAgent$register_agents`
## ------------------------------------------------

 # An API KEY is required in order to invoke the agents
 openai_4_1_mini <- ellmer::chat(
   name = "openai/gpt-4.1-mini",
   api_key = Sys.getenv("OPENAI_API_KEY"),
   echo = "none"
 )
researcher <- Agent$new(
  name = "researcher",
  instruction = paste0(
  "You are a research assistant. ",
  "Your job is to answer factual questions with detailed and accurate information. ",
  "Do not answer with more than 2 lines"
  ),
  llm_object = openai_4_1_mini
)

summarizer <- Agent$new(
  name = "summarizer",
 instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
  llm_object = openai_4_1_mini
)

translator <- Agent$new(
  name = "translator",
  instruction = "Your role is to translate a text from English to German",
  llm_object = openai_4_1_mini
)

lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(researcher, summarizer, translator))
```

```
 lead_agent$agents

## ------------------------------------------------
## Method `LeadAgent$invoke`
## ------------------------------------------------

## Not run:
 # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
   "You are a research assistant. ",
   "Your job is to answer factual questions with detailed ",
   "and accurate information. Do not answer with more than 2 lines"
   ),
   llm_object = openai_4_1_mini
 )

 summarizer <- Agent$new(
   name = "summarizer",
  instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
   llm_object = openai_4_1_mini
 )

 translator <- Agent$new(
   name = "translator",
   instruction = "Your role is to translate a text from English to German",
   llm_object = openai_4_1_mini
 )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )

 lead_agent$register_agents(c(researcher, summarizer, translator))

 lead_agent$invoke(
 paste0(
  "Describe the economic situation in Algeria in 3 sentences. ",
  "Answer in German"
  )
 )

## End(Not run)

## ------------------------------------------------
## Method `LeadAgent$generate_plan`
```

```
## ------------------------------------------------

## Not run:
 # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
 researcher <- Agent$new(
   name = "researcher",
   instruction = paste0(
   "You are a research assistant. Your job is to answer factual questions ",
   "with detailed and accurate information. Do not answer with more than 2 lines"
   ),
   llm_object = openai_4_1_mini
 )

 summarizer <- Agent$new(
   name = "summarizer",
  instruction = "You are agent designed to summarise a given text into 3 distinct bullet points.",
   llm_object = openai_4_1_mini
 )

 translator <- Agent$new(
   name = "translator",
   instruction = "Your role is to translate a text from English to German",
   llm_object = openai_4_1_mini
 )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )

 lead_agent$register_agents(c(researcher, summarizer, translator))

 lead_agent$generate_plan(
 paste0(
  "Describe the economic situation in Algeria in 3 sentences. ",
  "Answer in German"
  )
 )

## End(Not run)

## ------------------------------------------------
## Method `LeadAgent$broadcast`
## ------------------------------------------------

## Not run:
 # An API KEY is required in order to invoke the agents
openai_4_1_mini <- ellmer::chat(
```

```
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
  )
openai_4_1 <- ellmer::chat(
  name = "openai/gpt-4.1",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

openai_4_1_agent <- Agent$new(
  name = "openai_4_1_agent",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1
)

openai_4_1_nano <- ellmer::chat(
  name = "openai/gpt-4.1-nano",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

openai_4_1_nano_agent <- Agent$new(
  name = "openai_4_1_nano_agent",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1_nano
  )

 lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
 )

lead_agent$register_agents(c(openai_4_1_agent, openai_4_1_nano_agent))
lead_agent$broadcast(
  prompt = paste0(
    "If I were Algerian, which song would I like to sing ",
    "when running under the rain? how about a flower?"
  )
  )

## End(Not run)

## ------------------------------------------------
## Method `LeadAgent$set_hitl`
## ------------------------------------------------

## Not run:
 # An API KEY is required in order to invoke the agents
  openai_4_1_mini <- ellmer::chat(
    name = "openai/gpt-4.1-mini",
    api_key = Sys.getenv("OPENAI_API_KEY"),
    echo = "none"
```

```
 )
researcher <- Agent$new(
  name = "researcher",
  instruction = paste0(
   "You are a research assistant. ",
   "Your job is to answer factual questions with detailed and accurate information. ",
   "Do not answer with more than 2 lines"
  ),
  llm_object = openai_4_1_mini
)

summarizer <- Agent$new(
  name = "summarizer",
  instruction = paste0(
  "You are agent designed to summarise a give text ",
  "into 3 distinct bullet points."
  ),
  llm_object = openai_4_1_mini
)

translator <- Agent$new(
  name = "translator",
  instruction = "Your role is to translate a text from English to German",
  llm_object = openai_4_1_mini
)

lead_agent <- LeadAgent$new(
 name = "Leader",
 llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(researcher, summarizer, translator))

# setting a human in the loop in step 2
lead_agent$set_hitl(1)

# The execution will stop at step 2 and a human will be able
# to either accept the answer, modify it or stop the execution of
# the workflow

lead_agent$invoke(
paste0(
 "Describe the economic situation in Algeria in 3 sentences. ",
 "Answer in German"
 )
)

## End(Not run)

## ------------------------------------------------
## Method `LeadAgent$judge_and_choose_best_response`
## ------------------------------------------------
```

```
## Not run:
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
openai_4_1 <- ellmer::chat(
  name = "openai/gpt-4.1",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

stylist <- Agent$new(
  name = "stylist",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1
)

openai_4_1_nano <- ellmer::chat(
  name = "openai/gpt-4.1-nano",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

stylist2 <- Agent$new(
  name = "stylist2",
  instruction = "You are an AI assistant. Answer in 1 sentence max.",
  llm_object = openai_4_1_nano
)

lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(stylist, stylist2))

lead_agent$judge_and_choose_best_response("what's the best way to war a kalvin klein shirt?")


## End(Not run)

## ------------------------------------------------
## Method `LeadAgent$agents_dialog`
## ------------------------------------------------

## Not run:
# An API KEY is required in order to invoke the agents
openai_4_1_mini <- ellmer::chat(
  name = "openai/gpt-4.1-mini",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)
```

```
openai_4_1_nano <- ellmer::chat(
  name = "openai/gpt-4.1-nano",
  api_key = Sys.getenv("OPENAI_API_KEY"),
  echo = "none"
)

creative_writer <- Agent$new(
  name = "creative_writer",
  instruction = "You are a creative writer. Focus on engaging storytelling.",
  llm_object = openai_4_1_nano
)

editor <- Agent$new(
  name = "editor",
  instruction = "You are an editor. Focus on clarity and conciseness.",
  llm_object = openai_4_1_mini
)

lead_agent <- LeadAgent$new(
  name = "Leader",
  llm_object = openai_4_1_mini
)

lead_agent$register_agents(c(creative_writer, editor))

result <- lead_agent$agents_dialog(
  prompt = "Write a compelling opening sentence for a sci-fi novel.",
  agent_1_id = creative_writer$agent_id,
  agent_2_id = editor$agent_id,
  max_iterations = 3
)

# Access the final response
result$final_response

# View the dialog history
result$dialog_history

## End(Not run)
```

`Workflow` *Workflow*

Description

An R6 class for building sequential multi-agent pipelines. A ‘Workflow‘ is composed of **Stations** (processing units - an ‘Agent‘, a ‘WorkflowAgent‘, or any plain R function) connected by **Routes** (directed links, optionally gated by a condition function). Execution is always sequential: the output of one Station becomes the input of the next.

Stations whose results have already been computed can be retrieved from an internal cache instead of being re-executed, which is useful when iterating on later parts of the pipeline without paying the cost (or latency) of earlier LLM calls.

A finished 'Workflow' can be wrapped as a 'WorkflowAgent' via `$as_agent()`, making it composable with 'LeadAgent' or embeddable as a Station inside another 'Workflow'.

Public fields

`name` Workflow identifier.

`description` Optional human-readable description.

`use_cache` Whether to cache and reuse Station results.

`cache` Environment used as a hash-map for cached Station outputs.

`run_history` List of records from every `$run()` call.

`hitl_steps` Integer vector of step numbers at which execution pauses for human review. Set via `$set_hitl()`.

Methods

Public methods:

- `Workflow$new()`
- `Workflow$add_station()`
- `Workflow$add_route()`
- `Workflow$set_entry()`
- `Workflow$run()`
- `Workflow$set_hitl()`
- `Workflow$clear_cache()`
- `Workflow$as_agent()`
- `Workflow$visualize()`

Method `new()`**:** Create a new 'Workflow'.

Usage:

```
Workflow$new(name, description = NULL, use_cache = TRUE)
```

Arguments:

`name` '[character(1)]' Workflow name.

`description` '[character(1)]' Optional description.

`use_cache` '[logical(1)]' Enable result caching (default 'TRUE').

Method `add_station()`**:** Add a Station to the workflow.

A Station is a named processing unit. Its 'handler' can be:

- An 'Agent' or 'WorkflowAgent' - the Station calls `handler$invoke(input)`.
- A plain R `function(input)` - called directly; return value is coerced to 'character'.

Usage:

```
Workflow$add_station(
  name,
  handler,
  description = NULL,
  max_retries = 0,
  retry_delay = 1,
  fallback = NULL
)
```

Arguments:

`name` '[character(1)]' Unique Station name within this workflow.

`handler` An 'Agent', 'WorkflowAgent', or 'function'.

`description` '[character(1)]' Optional human-readable description (shown in `$visualize()`).

`max_retries` '[integerish(1)]' Number of additional attempts after the first failure (default '0', i.e. no retries).

`retry_delay` '[numeric(1)]' Seconds to wait between retry attempts (default '1').

`fallback` '[function | NULL]' A `function(input, error)` invoked when all retry attempts are exhausted. 'NULL' re-raises the last error.

Returns: Invisibly returns 'self' for method chaining.

Method `add_route()`**:** Add a Route between two Stations.

Routes define the execution order. An optional 'condition' function receives the output of the 'from' Station and must return 'TRUE' or 'FALSE'. Conditional routes are evaluated first (in insertion order); the first matching one is followed. If none match, the first unconditional route from that Station is used as a default.

Usage:

```
Workflow$add_route(from, to, condition = NULL)
```

Arguments:

`from` '[character(1)]' Name of the source Station.

`to` '[character(1)]' Name of the destination Station.

`condition` '[function | NULL]' A function `function(output)` returning a single logical value. 'NULL' means "always follow this route" (i.e., unconditional).

Returns: Invisibly returns 'self' for method chaining.

Method `set_entry()`**:** Set the entry Station where execution begins.

If not called, `$run()` defaults to the first Station added.

Usage:

```
Workflow$set_entry(station_name)
```

Arguments:

`station_name` '[character(1)]' Name of the entry Station.

Returns: Invisibly returns 'self' for method chaining.

Method `run()`**:** Execute the workflow sequentially.

The 'input' string is passed to the entry Station. Each Station's output becomes the next Station's input. Execution stops when a Station has no outgoing Route (or no Route whose condition evaluates to 'TRUE').

When use_cache = TRUE, a Station whose (name, input) pair has been seen before returns the cached output without re-invoking the handler. Use $clear_cache() to force re-execution.

Usage:

```
Workflow$run(input)
```

Arguments:

input '[character(1)]' The initial prompt / payload.

Returns: '[character(1)]' The output of the last Station executed.

Method set_hitl(): Set Human-In-The-Loop (HITL) pause points.

When execution reaches a step whose number is listed in 'steps', it pauses and presents the human with three choices:

1. Continue with the Station's original output.
2. Edit the output manually before the next Station receives it.
3. Stop the workflow immediately (raises an error).

HITL only fires on fresh Station executions - cache hits are skipped. Steps are numbered from 1 in execution order, matching the step counter shown in $run() output. You can set multiple steps at once: wf$set_hitl(c(1, 3)).

Usage:

```
Workflow$set_hitl(steps)
```

Arguments:

steps '[integerish]' One or more step numbers (>= 1).

Returns: Invisibly returns 'self' for method chaining.

Method clear_cache(): Remove all cached Station results.

Usage:

```
Workflow$clear_cache()
```

Returns: Invisibly returns 'self'.

Method as_agent(): Wrap this Workflow as a 'WorkflowAgent'.

The returned 'WorkflowAgent' exposes $invoke(prompt) and holds an 'agent_id', making it compatible with 'LeadAgent$register_agents()' and usable as a Station handler inside another 'Workflow'.

Usage:

```
Workflow$as_agent(name = NULL, instruction = NULL)
```

Arguments:

name '[character(1)]' Name for the 'WorkflowAgent'. Defaults to "\{workflow name\} (agent)".

instruction '[character(1)]' Instruction string describing the agent's role. Used by 'LeadAgent' for task-agent matching.

Returns: A 'WorkflowAgent' object.

Method visualize(): Render the workflow as a directed graph via DiagrammeR.

Stations are shown as rounded boxes. Conditional Routes are shown as dashed arrows labelled "cond". The entry Station is marked with a filled circle labelled "START".

Usage:

```
Workflow$visualize()
```

Returns: A 'DiagrammeR' / 'htmlwidget' object.

`WorkflowAgent` *WorkflowAgent*

Description

A lightweight, Agent-compatible wrapper around a 'Workflow'. Created via `Workflow$as_agent()`.

'WorkflowAgent' exposes the same interface that 'LeadAgent' expects from any agent (`name`, `instruction`, `agent_id`, `$invoke()`), so it can be:

- Registered with `LeadAgent$register_agents()`.
- Used as a Station handler inside another 'Workflow'.

Do not instantiate 'WorkflowAgent' directly - use `Workflow$as_agent()`.

Public fields

`name` Agent name (visible to 'LeadAgent' for task matching).

`instruction` System instruction describing the agent's role.

`agent_id` Unique identifier (UUID).

`workflow` The underlying 'Workflow' object.

`messages` Conversation history as a list of `list(role, content)` entries.

Methods

Public methods:

- `WorkflowAgent$new()`
- `WorkflowAgent$invoke()`
- `WorkflowAgent$reset_conversation_history()`

Method `new()`**:** Create a new 'WorkflowAgent'. Prefer `Workflow$as_agent()`.

Usage:

```
WorkflowAgent$new(name, instruction, workflow)
```

Arguments:

`name` '[character(1)]' Agent name.

`instruction` '[character(1)]' Instruction / system prompt.

`workflow` A 'Workflow' object.

Method `invoke()`**:** Run the underlying workflow with 'prompt' as input.

Usage:

```
WorkflowAgent$invoke(prompt)
```

Arguments:

`prompt` '[character(1)]' The user prompt / input payload.

Returns: '[character(1)]' The final output of the workflow.

Method `reset_conversation_history()`**:** Clear the conversation history stored in `$messages`.

Usage:

```
WorkflowAgent$reset_conversation_history()
```

Returns: Invisibly returns 'self'.

Index